



**CROWDER
COLLEGE**

Engineering Day 2020 Extreme Engineering Challenge

Goal:

Design, build and test a design given a problem, materials, and specifications provided to the contestant(s) the day of the event.

Rules/Judging:

1. Each team will design, build, and test a design the day of the competition. None of the participants will know what the problem is until they walk up to the contest the day of the event.
2. Materials will be provided the day of the event. Only materials provided by the judges are authorized.
3. Rubrics will be given to the contestants on the day of the event.
4. No more than three team members per team.